

The 2018 Chemistry Laureates

The Royal Swedish Academy of Sciences has decided to award the Nobel Prize in Chemistry 2018 with one half to Frances H. Arnold "for the directed evolution of enzymes" and the other half jointly to George P. Smith and Sir Gregory P. Winter "for the phage display of peptides and antibodies".

[Read the press release](#)



Ill. Niklas Elmehed. © Nobel Media

Press Release: The Nobel Prize in Chemistry 2016

5 October 2016

The Royal Swedish Academy of Sciences has decided to award the Nobel Prize in Chemistry 2016 to

Jean-Pierre Sauvage
University of Strasbourg, France

Sir J. Fraser Stoddart
Northwestern University, Evanston, IL, USA

and

Bernard L. Feringa
University of Groningen, the Netherlands

"for the design and synthesis of molecular machines"

They developed the world's smallest machines

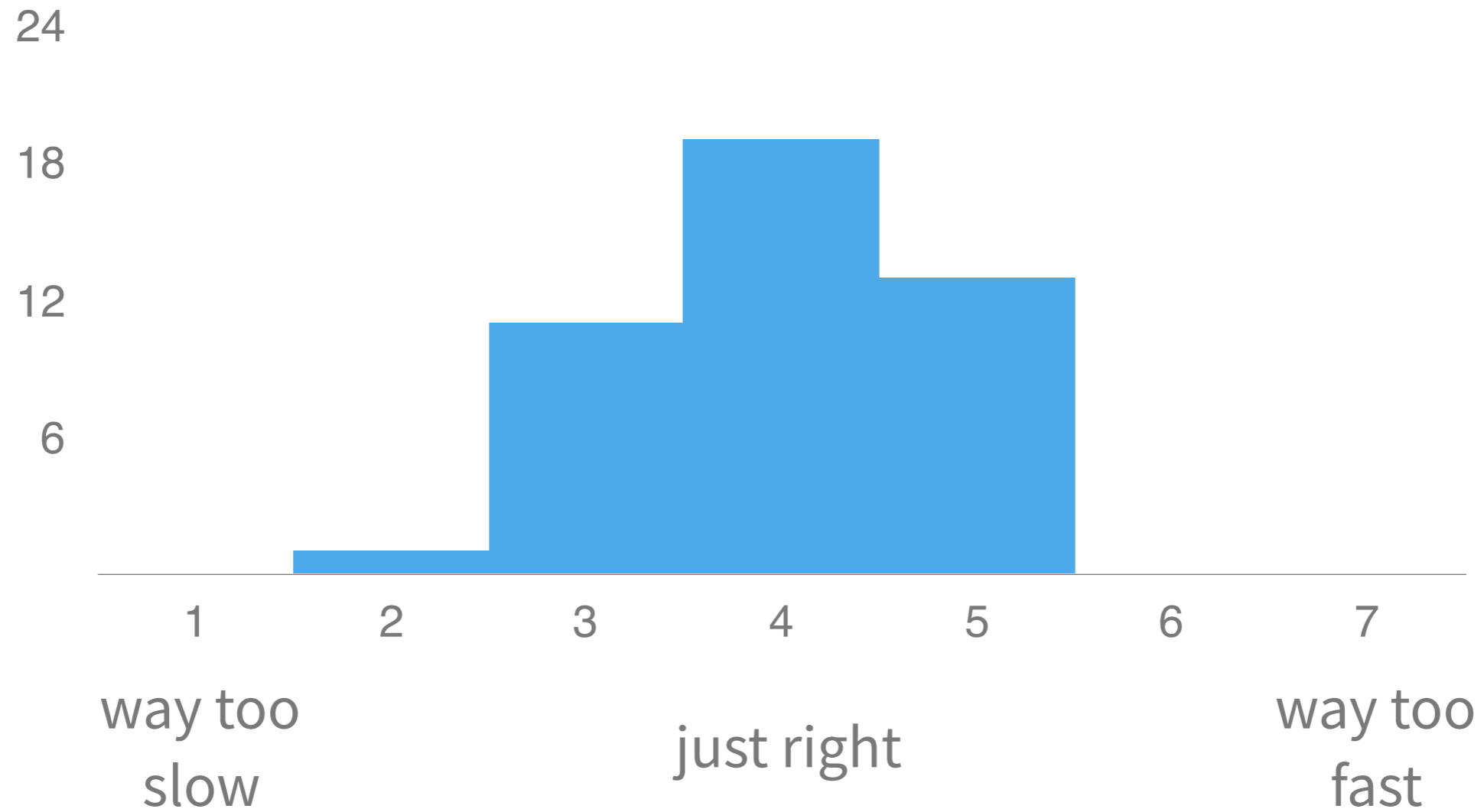
A tiny lift, artificial muscles and miniscule motors. The Nobel Prize in Chemistry 2016 is awarded to Jean-Pierre Sauvage, Sir J. Fraser Stoddart and Bernard L. Feringa for their design and production of molecular machines. They have developed molecules with controllable movements, which can perform a task when energy is added.

The development of computing demonstrates how the miniaturisation of technology can lead to a revolution. The 2016 Nobel Laureates in Chemistry have miniaturised machines and taken chemistry to a new dimension.

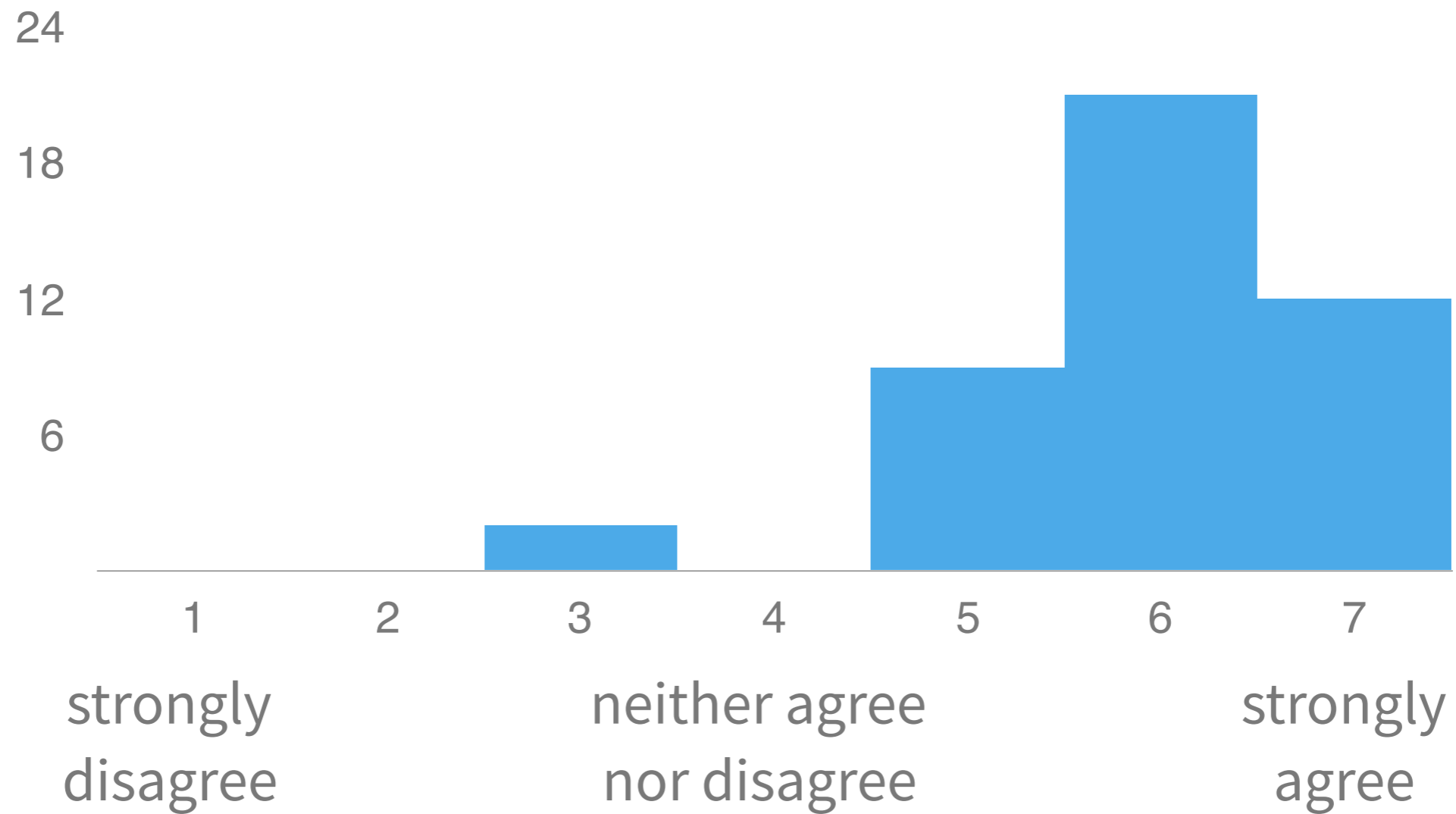
The first step towards a molecular machine was taken by Jean-Pierre Sauvage in 1983, when he succeeded in linking two ring-shaped molecules together to form a chain, called a *catenane*. Normally, molecules are joined by strong covalent bonds in which the atoms share electrons, but in the chain they were instead linked by a freer *mechanical bond*. For a machine to be able to perform a task it must consist of parts that can move relative to each other. The two interlocked rings fulfilled exactly this requirement.

The second step was taken by Fraser Stoddart in 1991, when he developed a *rotaxane*. He threaded a molecular ring onto a thin molecular axle and

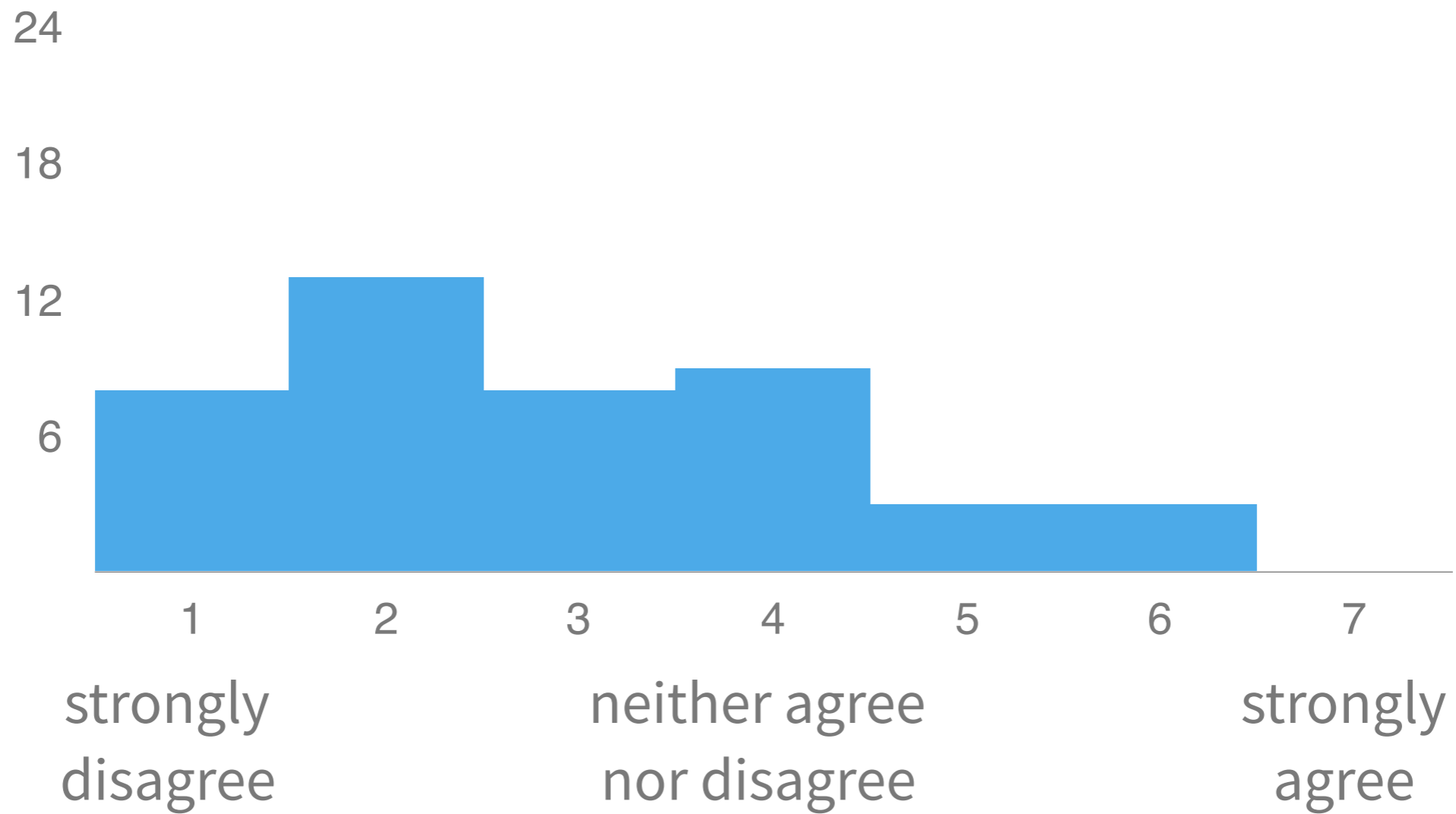
The pace of this class is...



I'm learning a lot in CS 42.



When it comes to workload, so far,
this is my hardest course.



Three kinds of work

In-class

Why? introduce new skills and concepts, provide context, discuss implications

How? lectures, small-group discussions, exercises

Assignments

Why? practice skills and concepts

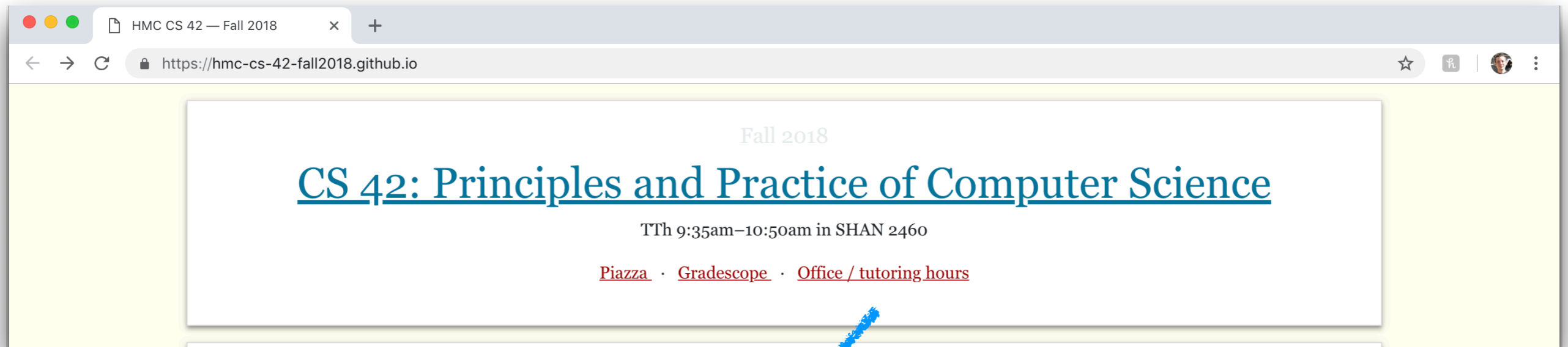
How? usually by making things

Exams

Why? build deeper understanding of concepts

How? apply familiar concepts in new contexts

Help outside of class



HMC CS 42 — Fall 2018

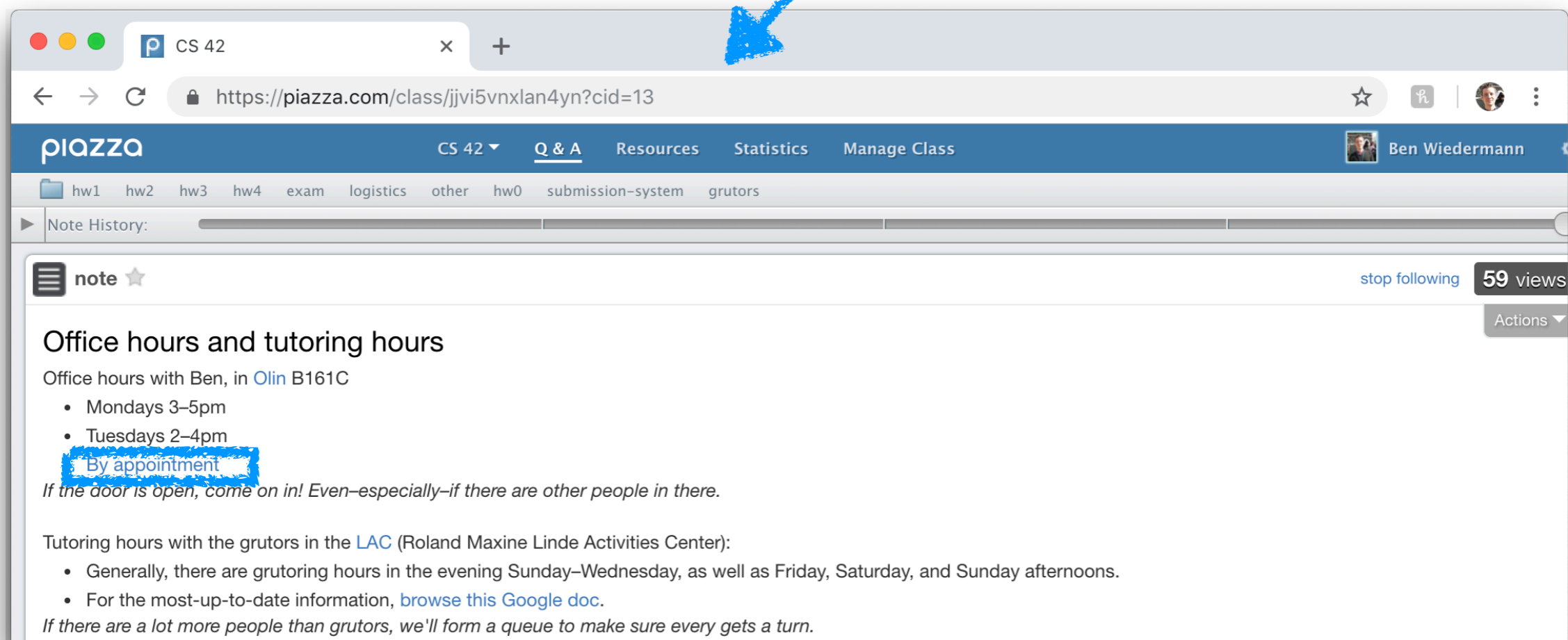
https://hmc-cs-42-fall2018.github.io

Fall 2018

CS 42: Principles and Practice of Computer Science

TTh 9:35am–10:50am in SHAN 2460

[Piazza](#) · [Gradescope](#) · [Office / tutoring hours](#)



CS 42

https://piazza.com/class/jjvi5vnxlan4yn?cid=13

Ben Wiedermann

CS 42 ▾ Q & A Resources Statistics Manage Class

hw1 hw2 hw3 hw4 exam logistics other hw0 submission-system grutors

Note History:

note ☆ stop following 59 views Actions ▾

Office hours and tutoring hours

Office hours with Ben, in [Olin B161C](#)

- Mondays 3–5pm
- Tuesdays 2–4pm
- **By appointment**

If the door is open, come on in! Even—especially—if there are other people in there.

Tutoring hours with the grutors in the [LAC](#) (Roland Maxine Linde Activities Center):

- Generally, there are grutoring hours in the evening Sunday–Wednesday, as well as Friday, Saturday, and Sunday afternoons.
- For the most-up-to-date information, [browse this Google doc](#).

If there are a lot more people than grutors, we'll form a queue to make sure every gets a turn.

Racket conditionals

```
(if conditional-expr  
  true-expr  
  false-expr)
```

```
(cond [condition1 expr1]  
  ...  
  [conditionn exprn]  
  [else else-expr])
```

this is the most common form of cond

idiom: if you have more than one condition, use `cond`

Racket: functions

```
(define (function-name parameter1 ... parametern)  
  body)
```


Write tests first!

using rackunit

```
average.rkt - DrRacket
average.rkt (define ...)
Check Syntax Debug Macro Stepper Run Stop

1 #lang racket
2
3 (require rackunit) ; this line gives us access to the testing library
4
5 ::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::
6 ;; int-average
7 ::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::
8
9 ;; int-average: computes the average of two numbers, using integer division
10 ;;   inputs: x & y, two integers
11 ;;   outputs: the integer average of the two inputs
12 (define (int-average x y)
13   0)
14
15 ; tests
16 (check-equal? (int-average 0 0) 0)
17 (check-equal? (int-average 0 2) 1)
18 (check-equal? (int-average 4 6) 5)
19 (check-equal? (int-average 1 1) 1)
20 (check-equal? (int-average 1 2) 1)
21
```

```
-----
-----
FAILURE
actual:      0
expected:    1
name:        check-equal?
location:    (#<path:/Users/ben/Documents/work/teaching/courses/CS42/fall 2016/class/05_1 -
Racket Intro/code/average.rkt> 19 0 497 34)
expression:  (check-equal? (int-average 1 1) 1)

✖ Check failure
-----
-----
FAILURE
actual:      0
```

Write tests first!

using rackunit

```
average.rkt - DrRacket
average.rkt (define ...)
Check Syntax Debug Macro Stepper Run Stop

1 #lang racket
2
3 (require rackunit) ; this line gives us access to the testing library
4
5 ::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::
6 ;; int-average
7 ::::::::::::::::::::::::::::::::::::::::::::::::::::::::::::
8
9 ;; int-average: computes the average of two numbers, using integer division
10 ;;   inputs: x & y, two integers
11 ;;   outputs: the integer average of the two inputs
12 (define (int-average x y)
13   (quotient (+ x y) 2))
14
15 ; tests
16 (check-equal? (int-average 0 0) 0)
17 (check-equal? (int-average 0 2) 1)
18 (check-equal? (int-average 4 6) 5)
19 (check-equal? (int-average 1 1) 1)
20 (check-equal? (int-average 1 2) 1)
21
```

Welcome to [DrRacket](#), version 6.6 [3m].
Language: racket, with debugging; memory limit: 128 MB.
>

Use trace to help investigate / debug

The image shows a screenshot of the DrRacket IDE. The top window displays Racket code for a factorial function. The code is as follows:

```
1 #lang racket
2
3 (provide fact) ; this line "exports" fact
4
5 (require racket/trace)
6
7 ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
8 ;; fact
9 ;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;;
10
11 ;; fact: computes n!
12 ;;   inputs: n, a non-negative integer
13 ;;   outputs: n!
14 (define (fact N)
15   (if (= N 0)
16       1
17       (+ N (fact (- N 1)))))
18 (trace fact)
```

The code is executed in the bottom window, which shows the following output:

```
Welcome to DrRacket, version 6.12 [3m].
Language: racket with debugging; memory limit: 128 MB.
> (fact 3)
>(fact 3)
> (fact 2)
> >(fact 1)
> > (fact 0)
< < 1
< <2
< 4
<7
7
> |
```

The code and output are annotated with blue hand-drawn boxes. In the code, the `(require racket/trace)` line and the `(trace fact)` line are boxed. In the output, the entire execution trace is boxed.

At the bottom of the DrRacket window, there is a status bar with the text "Determine language from source" on the left, and "13:2 410.50 MB" on the right.

Separate tests from code

using `provide` and `require`

```
fact.rkt - DrRacket
fact.rkt (define ...)
1 #lang racket
2
3 (provide fact) ; this line "exports" fact
4
5 ::::::::::::::::::::::::::::::::::::::::::::
6 ;; fact
7 ::::::::::::::::::::::::::::::::::::::::::::
8
9 ;; fact: computes n!
10 ;;   inputs: n, a non-negative integer
11 ;;   outputs: n!
12 (define (fact N)
13   (if (= N 0)
14       1
15       (* N (fact (- N 1)))))
```

Determine language from source ▼

```
fact_tests.rkt - DrRacket
fact_tests.rkt (define ...)
1 #lang racket
2 (require rackunit)
3 (require "fact.rkt") |
4
5 (check-equal? (fact 0) 1)
6 (check-equal? (fact 1) 1)
7 (check-equal? (fact 3) 6)
8 (check-equal? (fact 4) 24)
9 (check-equal? (fact 5) 121)
10
```

Determine language from source ▼ 3:22 425.82 MB



Racket:
Functions & Lists
(& Recursion)

Creating lists in Racket

syntax
what we *write*

printed representation
what Racket *prints*

semantics
what it *means*

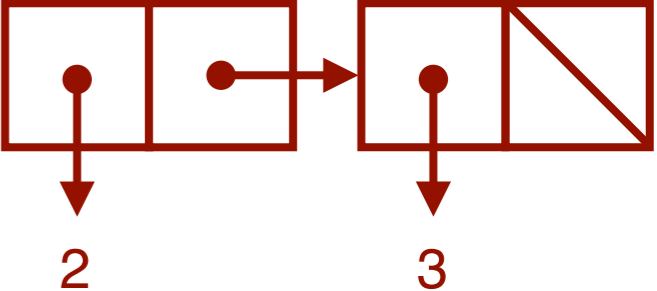
`empty`
make an empty list

```
> empty  
'()
```



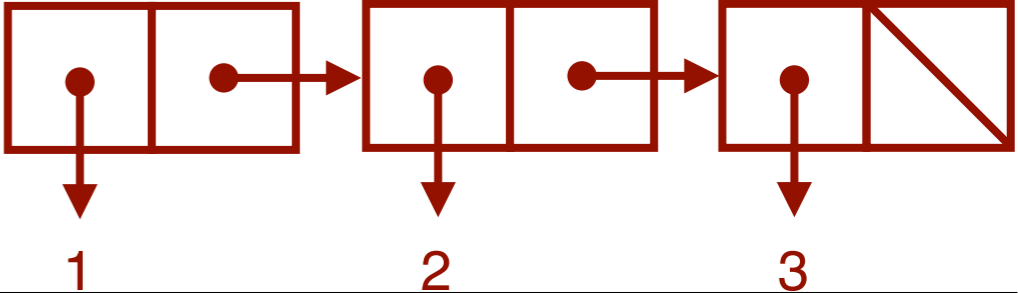
`(list <value1> ... <valueN>)`
or
`'(<value1> ... <valueN>)`
make a list with N values

```
> (list 2 3)  
'(2 3)  
> '(2 3)  
'(2 3)
```



`(cons <value> <list>)`
add an element to the front of a list

```
> (cons 1 (list 2 3))  
'(1 2 3)
```

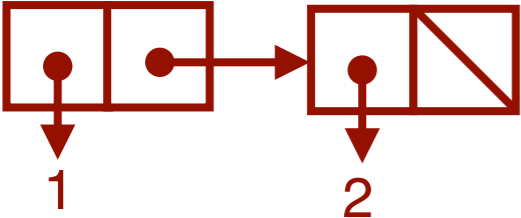


Creating lists: let's practice

write down the answers as either a drawing or a Racket expression

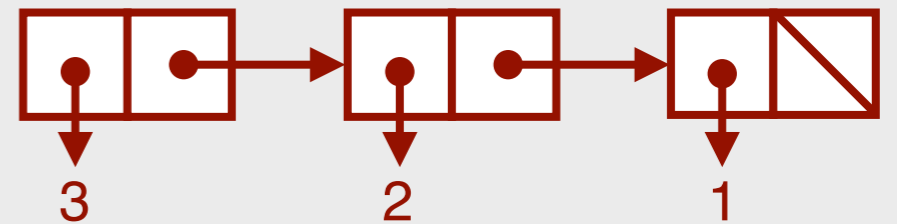
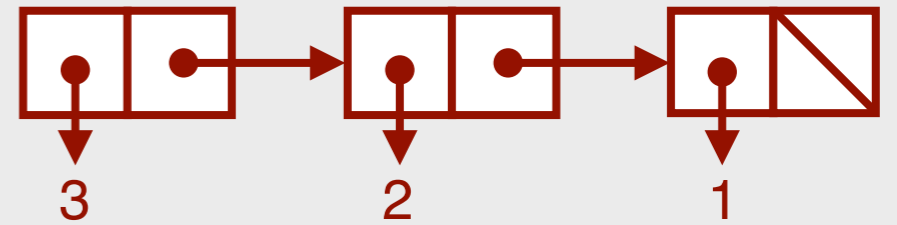
1. `(list 3 2 1)` ← draw the picture

2. `(cons 3 (list 2 1))` ← draw the picture

3.  ← write the expression

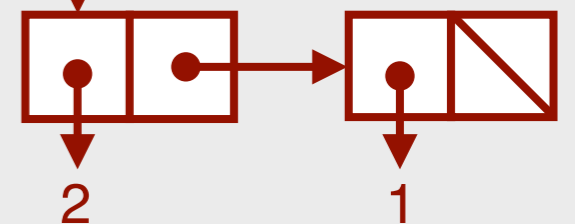
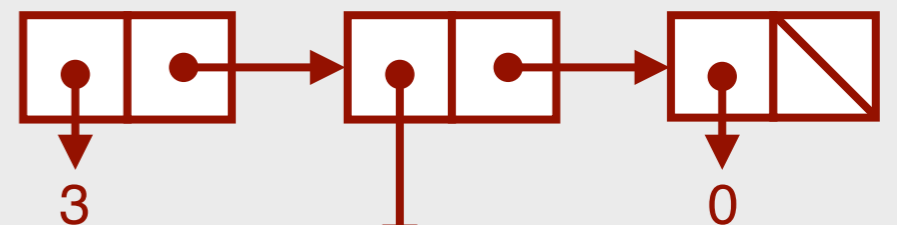
4. `'(1)` ← write the expression that makes Racket display this

5. `(list 3 (list 2 1) 0)` ← draw the picture



`(list 1 2)`

`(list 1)`

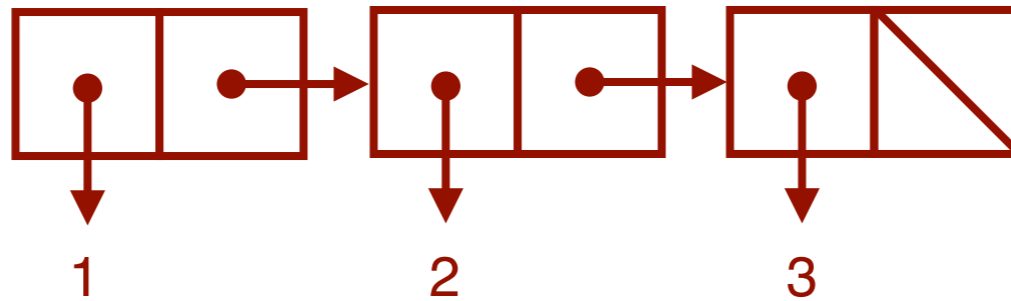


Full name

Th. 10/4

Aside: we don't actually *need* list!

list is “syntactic sugar” for one or more calls to cons

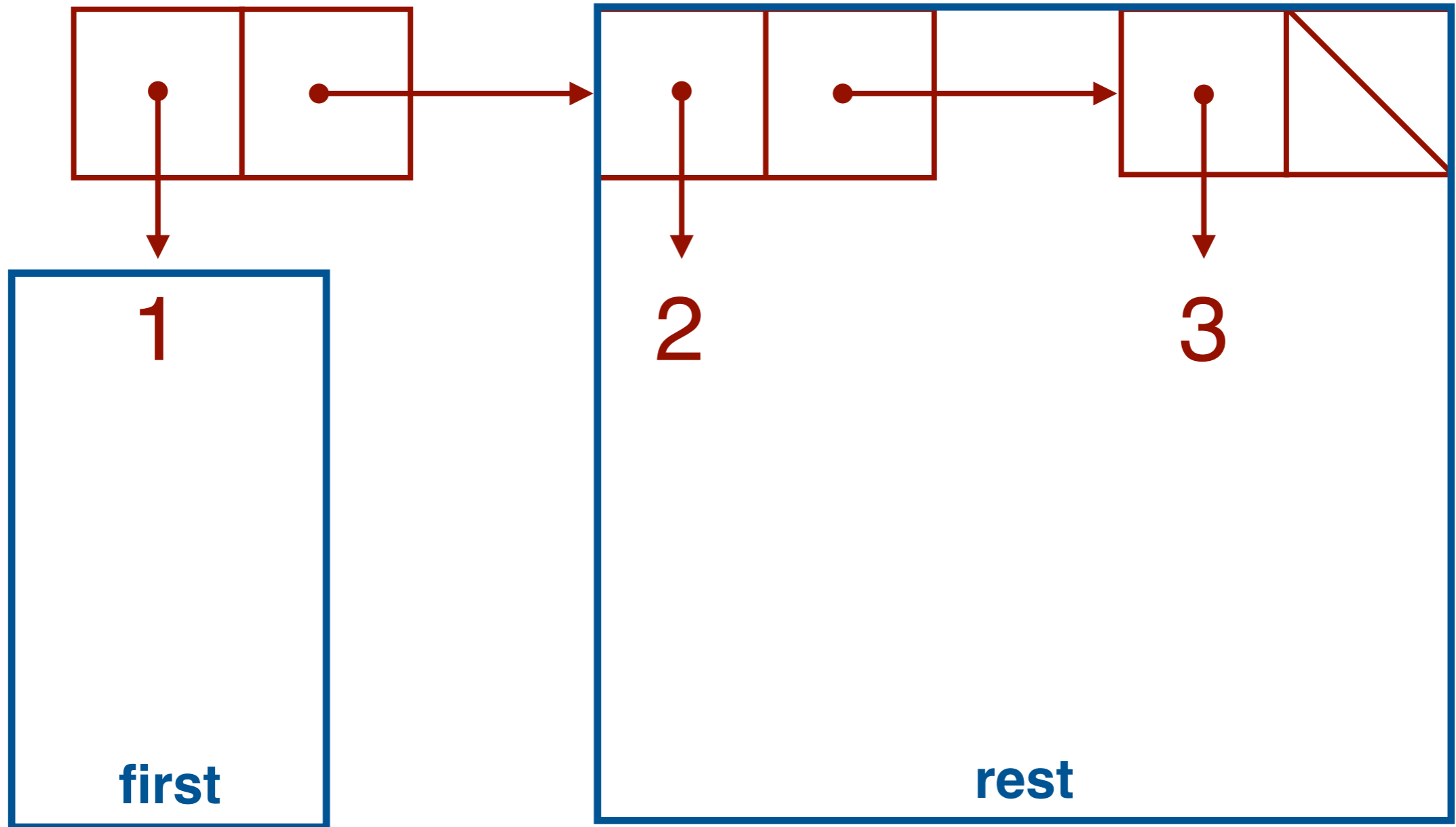


(list 1 2 3)

is the same as

(cons 1 (cons 2 (cons 3 empty)))

Accessing Racket lists



Accessing lists: let's practice

Assume the variable L has the value '(1 2 3). Fill in the table.

result	expression that uses L to compute result
1	(first L)
'(2 3)	
2	
'(3)	

Accessing lists: let's practice

Assume the variable L has the value '(1 2 3). Fill in the table.

result	expression that uses L to compute result
1	(first L)
'(2 3)	(rest L)
2	(first (rest L))
'(3)	(rest (rest L))